Crestron **CNXTA** CNX Telephone Audio Interface Card Operations & Installation Guide





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CNX Telephone Audio Interface Card: CNXTA

Description

Functional Description

The CNX Telephone Audio Interface Card, CNXTA, allows access and control of a Cresnet system through standard telephone lines. The CNXTA recognizes and generates telephone Dual-Tone Multifrequency (DTMF) signals. When the CNXTA is installed, these signals are used by a Cresnet system to remotely operate any device controlled by the system. The CNXTA also recognizes caller ID (CID) and CID on call waiting.

The CNXTA uses audio messages as voice prompts and responses. These files can be recorded as WAV files on a personal computer (PC) using Microsoft® Windows[™] Sound Recorder, converted to PCM format, and transferred to the CNXTA. Pre-recorded WAV message files can be downloaded from Crestron's website (<u>www.crestron.com</u>).

A Cresnet system with the CNXTA may be programmed to respond to incoming telephone tones or sequence of tones. For example, pressing 1 or 12 from a telephone (after connecting to the system) may be used to activate an air conditioning system and the CNXTA would respond with "Command accepted, air conditioning is on". The system may also be programmed to dial-out and play a recorded message when a specific input, such as from a security device, is received. By using CID information, the system can be programmed to allow access only from a specific telephone or even limited access from other lines.

Physical Description

The CNXTA, shown on the next page, is a circuit board fastened to an aluminum faceplate. The card is installed into an unoccupied slot in a Crestron CNX Generation Control System. The faceplate contains two audio ports and one telephone port that are described on the next page.



CNXTA Ports

The three CNXTA ports provide audio and telephone access to the CNXTA. These ports are described below.

AUDIO OUT

This port is a 3-position male connector and is used to output line-level audio from the CNXTA. This audio may be a recorded CNXTA message or audio patched from the telephone line. A compatible 3-position *female* connector is provided.



AUDIO IN

This port is a 4-position male connector and is used to receive line-level audio into the CNXTA. This audio may then be recorded by the CNXTA and/or patched directly to the telephone line. A compatible 4-position *female* connector is provided.

Audio Input Port



PHONE LINE

This port is a standard 6-pin RJ11 type telephone jack. Through a single-line telephone cable (not supplied), this port is used to access an available telephone line.

Telephone Line Port



Leading Specifications

The tables below provide summaries of the specifications for the CNXTA. Dimensions are rounded to the nearest hundredth unit.

Leading Specifications of the CNXTA

SPECIFICATION	DETAILS
Power Requirements	24VDC Cresnet power, load factor of
	three (3) Watts.
SIMPL Windows	Version 1.30.01 or later ¹ with library update file smwlib58.exe and update
	document smwlib58.txt or later. ¹
Stand-Alone Viewport	Version 1.55 or later ²
CNMXS-AV/Pro Upgrade File (UPZ)	Version 5.07.06x or later ³
CNRACKX/-DP Upgrade File (UPZ)	Version 5.07.06w or later ³
Audio Capacity	Approximately 30 minutes of total
	time. (Individual WAV file messages
	are limited to about 4 minutes. ⁴)
Dimensions & Weight	Height: 0.98 in (2.49 cm)
	Width: 5.00 in (12.70 cm)
	Depth: 6.65 in (16.89 cm)
	Weight: 4.50 oz (0.13 kg)

- 1 The latest software versions can be obtained from the Downloads page (SIMPLWIN and TOUCHPNL Libraries) of Crestron's website (<u>www.crestron.com</u>). New users are required to register in order to obtain access to the FTP site.
- 2 The Stand-Alone Viewport is *NOT* required if the Viewport included with VisionTools Pro-e v2.05 or SIMPL Windows v1.31 (not available at time of publication) or later is used. If required, the Stand-Alone Viewport must be installed into a <u>SEPARATE DIRECTORY</u> other than the SIMPL directory. The latest version can be obtained from the Downloads page (SPECIAL Library) of Crestron's website. Search for VPORT32.ZIP.
- 3 CNX upgrade files are required for either CNMSX-AV/Pro or CNRACKX/-DP. Filenames for upgrade files have a UPZ extension and can be obtained from the Downloads page (OPSYS Library) of Crestron's website.
- 4 For longer messages, the CNXTA may be programmed to play multiple files consecutively.

Audio Specifications of the CNXTA

SPECIFICATION	DETAILS
Input Impedance	10K or 600 Ohms
Output Impedance	10 Ohms
Input/Output	Balanced or Unbalanced
Input Maximum Level	3.5V rms
Frequency Response	300 Hertz (Hz) to 3 KHz (-3 dB min.)

WAV File Specifications for the CNXTA

SPECIFICATION	DETAILS
Format	PCM
Frequency	8,000 Hz
Bits	16
Channels	one (monophonic)

As of the date of manufacture, this unit has been tested and found to comply with specifications for CE marking.

CE

NOTE: This device complies with part 15 of the FCC rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Setup

Installation

Items required to install the CNXTA are already attached to the unit. The only tools required are a Phillips tip screwdriver and a grounding strap. Follow the installation procedure after this paragraph.

CAUTION: The CNXTA contains electrostatic sensitive devices (ESDs), observe precautions for handling ESDs to avoid damaging the card.

- 1. Disconnect power from the control system.
- 2. Using the Phillips tip screwdriver, remove the blank faceplate from the card slot of the control system where the CNXTA will be installed.
- 3. Align the CNXTA with the card guides and slide the card into position.
- 4. Firmly press both ends of the CNXTA faceplate to seat the card into the control system connector.
- 5. Tighten the thumb screws finger-tight to secure the CNXTA to the control system.
- 6. Reapply power to the control system.

Audio Wiring Specifications

Input impedance and balance of the audio wiring are determined by external connections. When preparing external audio input and audio output wiring to the CNXTA, refer to the following diagram:

Balanced and Unbalanced External Connections



Hookup

Refer to "Audio Wiring Specifications" on the previous page and the example hookup diagram below. Complete the connections in any order.



WAV File Audio Messages

The CNXTA audio messages are used for system prompts and responses. These files are recorded as WAV files on a PC using an audio utility such as Sound Recorder that is packaged with Microsoft Windows 95/98/NTTM. Files from other sources may also be converted to a CNXTA acceptable format by using this or a similar utility. Many other audio utilities are available commercially or as shareware.

NOTE: If the Sound Recorder program is not available on the PC, select <u>Start</u> | <u>**Help**</u> at the Windows taskbar. Click on the <u>**Index**</u> tab and type in <u>Sound Recorder</u>. For Windows 95/NT, double-click the <u>installing</u> entry. For Windows 95/98/NT, follow the directions provided to add the Sound Recorder program. (The Sound Recorder is part of the <u>**Multimedia**</u> component).

This section contains descriptions of the Crestron pre-recorded files and procedures on how to use Sound Recorder to record, edit, and convert WAV file messages. For more information about how to use Sound Recorder, refer to its User's Guide and extensive help information provided with the software.

Downloadable WAV Files for the CNXTA

Pre-recorded WAV files for the voice prompts and responses are available for the CNXTA. These files can be stored into and programmed for use in the CNXTA directly or may be edited with the Sound Recorder. A default message is programmed into the CNXTA and five ZIP directories of WAV files are available.

NOTE: WAV files can be obtained from the Downloads page (WAVFILES Library) of Crestron's website (<u>www.crestron.com</u>). New users are required to register in order to obtain access to the FTP site.

The five tables shown below list the names of the WAV files contained in each ZIP directory. The individual files can be combined to create custom messages. "To Create WAV Messages from Individual Files" on page 9 describes how to create custom messages.

Dates and Units WAV Files

Date-Uni.ZIP (DATES and UNITS) Files					
Month	Oh (as 8:01pm)	Friday	May	November	Percent
Day	Sunday	Saturday	June	December	Preset
Year	Monday	January	July	Degrees	Level
O'clock	Tuesday	February	August	Seconds	Fahrenheit
AM	Wednesday	March	September	Minutes	Celsius
PM	Thursday	April	October	Dollars	Time

Equipment WAV Files

Equipmen.ZIP (EQUIPMENT) Files					
On	Temperature	DVD Player	Curtains	Main Menu	Command
Off	Setting	Television	Blinds	Security System	Accepted
Playing	Error	Channel	Enter Code	Menu	Function Not
Stopped	Lights	ls	That is Incorrect	HVAC Menu	Performed
Paused	Fan	High	Welcome to the	AV Menu	Function Not
Recording	Heat	Low	Crestron Home	Return Main Menu	Available Choose
Armed	Air Conditioning	Medium	Residence	Exit System	Menu
Disarmed	CD Player	Initializing	Active	Command	Emergency
The	VCR	Drapes	Normal	Activated	All is Well

Numbers WAV Files

Numbers.ZIP Files					
Zero	Nine	Eighteen	Ninety	Sixth	Fifteenth
One	Ten	Nineteen	Hundred	Seventh	Sixteenth
Two	Eleven	Twenty	Thousand	Eighth	Seventeenth
Three	Twelve	Thirty	Million	Ninth	Eighteenth
Four	Thirteen	Forty	First	Tenth	Nineteenth
Five	Fourteen	Fifty	Second	Eleventh	*****
Six	Fifteen	Sixty	Third	Twelfth	********
Seven	Sixteen	Seventy	Fourth	Thirteenth	*********
Eight	Seventeen	Eighty	Fifth	Fourteenth	**********

Places, Humor and Miscellaneous WAV Files

	Pla-Hu-M.ZIP (PLACES, HUMOR and MISCELLANEOUS) Files				
Pool	Bathroom	Great Room	Basement	Attic	Can't Do That
Sauna	Dining Room	Library	Foyer	Den	Dave
Hot tub	Living Room	Driveway	Hallway	Dinette	Welcome Crestron
Jacuzzi	Master	Back Yard	Outside	Stairs	Home
Spa	Kids	Front Yard	Inside	Family Room	Systems Check
Kitchen	Patio	Garage	Office	(Laughs)	Stock Update

Telephone Applications WAV Files

Tele-App.ZIP (TELEPHONE APPLICATIONS) Files					
Dialing	Wait	Pound sign	Yes	Password	Environmental
Busy Line	You have	Star	No	Pound Sign	Controls
No Tone	Message	Hear	Next	Incorrect	Please Wait
Try Later	Messages	Delete	Number	Password	Did Not
Please	Saved	Save	Area code	Select Menu	Understand
Leave Message	Deleted	Erase	Hello	Security System	*****
After tone	New	Record	Goodbye	Audio Visual	
Thank you	Press	For			

To Record a WAV File Message

NOTE: To record a WAV file, the PC must be equipped with audio capabilities with a microphone-input jack, a microphone, and multimedia speakers.

NOTE: The maximum time length of any individual WAV file message is approximately four (4) minutes. However, the CNXTA may be programmed to play multiple files consecutively for longer messages.

NOTE: Although there are alternative methods for selecting the commands of the application, the following procedure uses the PC mouse and pull-down Menu Bar.

To record a WAV file message, perform the following procedure:

 At the Windows taskbar, select <u>Start | Programs | Accessories</u>. For Windows 95/NT, select <u>Multimedia</u>, for Windows 98, select <u>Entertainment</u>. Select <u>Sound Recorder</u> and the Sound Recorder opens as shown below.

Open Sound Recorder

4 € Sound - Sound Recorder	_ 🗆 ×
<u>F</u> ile <u>E</u> dit Effect <u>s</u> <u>H</u> elp	
Position: 0.00 sec.	Length: 0.00 sec.

2. Select <u>File</u> | <u>New</u> as shown below.

Create New File to Record

- Sound - Sou	nd Recorder	_ 🗆 ×
<u>File</u> dit Effe	ct <u>s H</u> elp	
New New		Length: 0.00 sec
<u>S</u> ave Save <u>A</u> s		
<u>R</u> evert <u>P</u> roperties		
E⊻it		

- 3. Click on the **•** button to begin recording and the **•** button to stop recording.
- 4. Proceed to "Set WAV File or Message Properties, Save, and Exit" on page 11. To record another file, follow that procedure to step 9.

To Convert a WAV File

NOTE: To convert pre-recorded WAV file to a CNXTA acceptable format, the PC must be equipped with audio capabilities. Multimedia speakers are recommended for an audio review of the converted file.

NOTE: The maximum time length of any individual WAV file message is approximately four (4) minutes. However, the CNXTA may be programmed to play multiple files consecutively for longer messages.

NOTE: Although there are alternative methods for selecting the commands of the application, the following procedure uses the PC mouse and pull-down Menu Bar.

To convert a WAV file, perform the following procedure:

 At the Windows taskbar, select <u>Start | Programs | Accessories</u>. For Windows 95/NT, select <u>Multimedia</u>, for Windows 98, select <u>Entertainment</u>. Select <u>Sound Recorder</u> and the Sound Recorder opens as shown below.

Open Sound Recorder

🐠 Sound - Sound Recorder	_ 🗆 ×
<u>F</u> ile <u>E</u> dit Effect <u>s</u> <u>H</u> elp	
Position: 0.00 sec.	Length: 0.00 sec.

2. Select <u>File</u> | <u>Open</u>, browse to the directory or folder that contains the file to be converted, and open the file.

0	nen	WAV	File to	Convert
\sim	$\rho c n$,, , , , ,	1 110 10	Convert

🍕 Sound - Sou	👯 Sound - Sound Recorder 🛛 📃 🗖 🗙			
<u>F</u> ile <u>E</u> dit Effec	t <u>s H</u> elp			
<u>N</u> ew		Lenath:		
Open		0.00 sec		
<u>S</u> ave				
Save <u>A</u> s				
<u>R</u> evert		1		
<u>P</u> roperties		•		
E⊻it				

3. Proceed to "Set WAV File or Message Properties, Save, and Exit" on page 11. To convert another file, follow that procedure to step 9.

To Create WAV Messages from Individual Files

NOTE: To create CNXTA messages by combining individual WAV files, the PC must be equipped with audio capabilities. Multimedia speakers are recommended for an audio review of the created message.

NOTE: The maximum time length of any individual WAV file message is approximately four (4) minutes. However, the CNXTA may be programmed to play multiple files consecutively for longer messages.

NOTE: Although there are alternative methods for selecting the commands of the application, the following procedure uses the PC mouse and pull-down Menu Bar.

To create CNXTA messages from individual WAV files, perform the following procedure:

 At the Windows taskbar, select <u>Start | Programs | Accessories</u>. For Windows 95/NT, select <u>Multimedia</u>, for Windows 98, select <u>Entertainment</u>. Select <u>Sound Recorder</u> and the Sound Recorder opens as shown below.

Open Sound Recorder

📢 Sound - Sound Recorder	_ 🗆 ×
<u>F</u> ile <u>E</u> dit Effect <u>s</u> <u>H</u> elp	
Position: 0.00 sec.	Length: 0.00 sec.

2. Select <u>File</u> | <u>New</u> as shown below.

Create New File to Create Message

- Sound - Sou	👯 Sound - Sound Recorder 🛛 📃 🗖 🗙				
<u>F</u> ile <u>E</u> dit Effe	ct <u>s H</u> elp				
New R		Length: 0.00 sec.			
<u>S</u> ave Save <u>A</u> s					
<u>R</u> evert <u>P</u> roperties					
E <u>x</u> it					

3. Select <u>Edit | Insert File</u> as shown below.

Insert First WAV File

- { €So	ound -	Sound Recorder	_	
<u>F</u> ile	<u>E</u> dit	Effect <u>s H</u> elp		
Pc 0.1	<u>C</u> o Ea Pa	Py .ste Insert .ste Mi <u>×</u>	Ctrl+C Ctrl+∀	gth: sec.
	<u>I</u> ns <u>M</u> id	ert File 🧞 k with File		
	De De	elete <u>B</u> efore Current Position elete <u>A</u> fter Current Position		
	A <u>u</u>	dio Properties		

4. From the insert file dialog box shown below, browse to the directory or folder that contains the first WAV file to be inserted, and open the file.

Open First WAV File

-				
Insert File			1	? ×
Look <u>i</u> n:	🔄 CNXTA-WAVs 🔍	•		
 Date-Uni wa Default.wa√ Equipmen.wa Numbers.wa 	A Plac-Hu-M.wav Tele-App.wav vav av			
File <u>n</u> ame:	Date-Uni.wav		<u>O</u> pen	R
Files of <u>type</u> :	Sounds (*.wav)	-	Cancel	

5. As shown below, move the file position slider (or click \triangleleft or \blacktriangleright) to where to insert another file.

NOTE: The figure below shows the insertion point near the middle of the file. The most common insertion points are at the end or beginning of the file.

File Insertion Point



6. Again, select **<u>Edit</u>** | **<u>Insert File</u>** as shown below.

Insert Another WAV File

∢ [€So	ound -	Sound Recorder	_	
<u>F</u> ile	<u>E</u> dit	Effect <u>s H</u> elp		
Pc 1.;	<u>C</u> o Ea Pa	Py .ste Insert .ste Mi <u>×</u>	Ctrl+C Ctrl+∀	gth: sec.
	<u>I</u> ns <u>M</u> ic	ert File 🍾 k with File		
_	De De	elete <u>B</u> efore Current Position elete <u>A</u> fter Current Position		
	A <u>u</u>	dio Properties		-

- 7. Browse to the directory or folder that contains the next WAV file to be inserted, and open the file.
- 8. Repeat the above three steps until all desired files have been inserted.
- 9. Proceed to "Set WAV File or Message Properties, Save, and Exit" below. To create another message, follow that procedure to step 9.

Set WAV File or Message Properties, Save, and Exit

NOTE: The following procedure assumes that Sound Recorder is open.

NOTE: Although there are alternative methods for selecting the commands of the application, the following procedure uses the PC mouse and pull-down Menu Bar.

To set the WAV file (or message) properties, save the file, and exit Sound Recorder, perform the following procedure:

1. Select <u>File | Properties</u> as shown below.

Access File Properties

🍕 Sound - Sou	👫 Sound - Sound Recorder 📃 🗖 🗙				
<u>F</u> ile <u>E</u> dit Effe	et <u>s H</u> elp				
<u>N</u> ew <u>O</u> pen <u>S</u> ave	0 • • • (•• • • • • • • • • • • • • • •	Length: 6.39 sec.			
Save <u>A</u> s <u>R</u> evert					
<u>P</u> roperties					
E <u>×</u> it					

2. When the Properties for Sound dialog box opens, click on <u>Convert</u> <u>Now</u>.

Access File Properties Conversion

- Format	mat Conversion		
\$₫]	To adjust the sound quality or use less space for this sound, click Convert Now.		
	C <u>h</u> oose from:		
	All formats		

3. In the Sound Selection dialog box, make sure that the Format field has <u>**PCM**</u> selected. If not, select it as shown below.

Select	File	Forma	1
nicci	1 110	1 011111	ł

Sound Selection ?>				
<u>N</u> ame: [untitled]	▼ Save As	Remove		
<u>F</u> ormat:	РСМ			
<u>A</u> ttributes:	Lernout & Hauspie SBC 12kbit/s Lernout & Hauspie SBC 16kbit/s Lernout & Hauspie SBC 8kbit/s MSN Audio			

4. Make sure that the Attributes field has <u>8,000 Hz, 16 Bit, Mono</u> selected. If not, select it as shown below.

Select File Attributes

Sound Selec	tion	? ×
<u>N</u> ame:		Save As Berrove
Ifaugeal		
<u>F</u> ormat:	PCM	~
<u>A</u> ttributes:	8,000 Hz, 16 Bit, Mono	16 KB/s 💌
	8,000 Hz, 16 Bit, Mono	🕨 16 KB/s 🔼
	8,000 Hz, 16 Bit, Stereo	31 KB/s 🔤
	11,025 Hz, 8 Bit, Mono	11 KB/s
	11,025 Hz, 8 Bit, Stereo	22 KB/s
	11,025 Hz, 16 Bit, Mono	22 KB/s 🔽

NOTE: After the format and attributes have been selected, the conversion format may be saved-as a convenient name such as "CNXTA Format".

5. Review the format and attributes then click the **OK** button.

Set the File Properties

Sound Selec	tion	? ×
<u>N</u> ame: CNXTA Form	nat <u>S</u> ave /	As <u>R</u> emove
<u>F</u> ormat:	PCM	•
<u>A</u> ttributes:	8,000 Hz, 16 Bit, Mono	16 KB/s 💌
	OK 📐 Cancel]

- 6. To complete the file properties conversion, click <u>OK</u>.
- Complete File Properties Conversion

Fo	ormat (Conversion To adjust the sound quality or use less space for this sound, click Convert Now. C <u>h</u> oose from:		
		All formats	low	
		ОК	Cancel	

7. Select <u>File</u> | <u>Save</u> (or <u>Save As</u> to rename the file) to save the file with the CNXTA acceptable format.

Save File

🐠 Sound - Sound Recorder 🛛 📃 🗖 🗙			
<u>File E</u> dit Effec	ct <u>s H</u> elp		
<u>N</u> ew Open Save		Length: 6.39 sec.	
<u>Bevert</u> <u>Properties</u>			
E <u>x</u> it			

8. Click on the button, as shown, to play and review the file.

Plav and Review File

🍕 Welcome. wa v - Sound Recorder	_ 🗆 ×
<u>F</u> ile <u>E</u> dit Effect <u>s</u> <u>H</u> elp	
Position: 3.04 sec.	Length: 6.39 sec.
]	

- To record, convert or create another file or message, return to "To Record a WAV File Message", "To Convert a WAV File", or "To Create WAV Messages from Individual Files", respectively. Otherwise, continue to the next step of this procedure.
- 10. Select <u>File</u> | <u>Exit</u> to exit the Sound Recorder.

Exit Sound Recorder

🍕 Welcome.wav - Sound Recorder 👘 📃 🗖				_ 🗆 ×
<u>F</u> ile	<u>E</u> dit	Effec	t <u>s H</u> elp	
<u>N</u> ew <u>O</u> pen			0	Length: 6.39 sec
<u>S</u> ave Save Ac				
<u>B</u> evert				
Pro	opertie	s		
Ex	jit 👘			

Configure CNXTA

The CNXTA card is configured using the Crestron Viewport. To interface directly to a CNXTA card, establish communication with the control system. From the Viewport <u>Functions</u> menu, select <u>Configure CNXTA Telephone Audio Interface</u> <u>Card (CNX Only)</u>. From the Select Card Slot dialog box, select the slot where the CNXTA is located and the Viewport will attempt to locate a CNXTA at that slot. If it is unable to determine which card is in the selected slot or if the card in the selected slot is not a CNXTA, the Viewport will not allow you to continue. If the control system cannot be connected to, configure the CNXTA offline by selecting <u>Offline</u> from the Select Card Slot dialog box. The following paragraphs describe the contents of the CNXTA Telephone Audio Interface Card Configuration dialog box (shown on the next page):

NOTE: Duplicate file names cannot be moved, exported to nor stored in the CNXTA. If a file with the selected name already exists, the file will not be stored. The WAV extension of the file is removed when performing this check. Once accepted, the file will be displayed in the list with the disk icon.

NOTE: Only one type of WAV file is valid for selecting; a PCM format at 8,000 Hz, 16 bit, Monophonic. Any other type of file will bring up the Invalid Format message. Refer to "To Convert a WAV File" on page 8 to convert other formats.

CNXTA Telephone Audio Interface Card Configuration 📃 🗖 🗙			
CHATA FILLS			
	LISC.		
File#	Name	Date	Length (Seconds) 📃 🔺
1	one.wav	09/15/1999-12:1	0.67
🔚 2	two.wav	09/15/1999-12:1	0.68
🔚 З	three.wav	09/15/1999-12:1	0.82
4	four.wav	09/15/1999-12:1	0.76
 5	five.wav	09/15/1999-12:1	0.82
6	six.wav	09/15/1999-12:1	0.64
H 7	seven.wav	09/15/1999-12:1	0.86 🗨
🔲 Hide Empty File Positions 👘 Show Full Path for Files on Disk			
Legend			
📙 File is :	stored on the PC and is	s not stored in the CNXT	'A Card
Entry represents what is in the CNXTA Card			
Available Sp	pace: Unknown		
Total Used Time: 27.64 Seconds			
Status: No Communication			
Export I	File List II	mport File List	Send New Files to CNXTA
	Close	e Print To File	
			1

CNXTA Configuration Dialog Box

CNXTA File List

Overview

The file list contains all files that are loaded into the CNXTA as well as the files that are stored on the PC. The entries in the <u>File #</u> column correspond to a location that a file is stored. Two icons (as shown in the legend box) represent whether a particular file is stored on the PC or loaded into the CNXTA. If the configuration dialog is not in offline mode, the file list will show the files that have been loaded into the CNXTA on initialization.

Selected File Options Dialog Box

The selected file options dialog box opens by right-clicking on a file list entry. The dialog box (shown below with all options available) allows for file manipulation in the list.

Selected File Options Dialog Box

Move		
Delete	Del	
Chose File		
Select All		

If only one item is selected and it contains a reference to a file that is stored in the CNXTA (it has the card icon), the <u>Move</u> command will be available (not grayed out). When selected, this will open a dialog box that prompts the user for a new file position. If the user selects anything but an empty file position as the new location, an error message opens and the move will not occur. Otherwise, the file will be immediately moved to the new location in the CNXTA card. <u>Delete</u> becomes available if any entry is selected (including multiple-selection). If the entry is stored in the CNXTA, the file will be permanently removed from the card. If the file is located on the PC, the entry will be cleared. The <u>Choose File</u> command is available if only one entry is selected and does not contain a file (it is empty). This command will prompt the user to select a file to show in the selected list entry. Double-clicking on an empty entry will also open the selected file options dialog box. This command is the default item for the list and is normally available. When clicked, <u>Select All</u> highlights and selects all of the entries in the list. This command is always available.

Export File List Button

Once files are added to the file list, they can then be exported to a CNXTA file with a XTA extension. This XTA file will store the data as well as file positions associated with any list. This is very useful for distributing sets of data with a program. If files were chosen and then <u>Send New Files to CNXTA</u> was selected, those files will still be available for exporting because a temporary file location reference is maintained on disk. Once the configuration utility is closed and re-entered, these files will no longer be available for exporting because the utility has no location reference.

Import File List Button

When importing a file, a custom file selection dialog box is opened. This dialog box displays details about the currently selected XTA file. Specifically, the file count and the file position range. This dialog box also allows the user to import data with an offset. This means the new position for a given file will be the stored file position plus the file offset which is useful if a user is combining sound elements from multiple sources. For example, a SIMPL+ module might require five sounds and another might require 10. If both SIMPL+ modules assumed that the sound files they were looking for started at file position 1, there would be a conflict. This way, if the SIMPL+ module supports an offset, the module can be distributed with the necessary sound files and the user can import them to an available section of file positions.

Send New Files to CNXTA Button

If new files are selected using **Choose File**, the **Send New Files to CNXTA** button will be available. Clicking this button will transfer all of the selected files from the PC to the CNXTA card. When the transfer is successful, the file list will be updated to show that the files are now stored on the card and will be shown with the card icon. If working in Offline mode, this button is not available (grayed out).

Programming with SIMPL Windows®

SIMPL (Symbol Intensive Master Programming Language) is an easy-to-use programming language that is completely integrated and compatible with all Crestron system hardware. The objects that are used in SIMPL Windows are called symbols. SIMPL Windows offers drag and drop functionality in a familiar Windows environment. SIMPL Windows is Crestron Electronics' software for programming Crestron control systems. It provides a well-designed graphical environment with a number of workspaces (i.e., windows) in which a programmer can select, configure, program, test, and monitor a Crestron control system.

The next three sections describe the basic SIMPL Windows program that utilizes the CNXTA. The sections detail how the program works with textual descriptions and a block diagram.

NOTE: The following descriptions assume that the reader has knowledge of SIMPL Windows. If not, refer to the extensive help information provided with the software.

NOTE: VisionToolsTM Pro-e (VT Pro-e) is a Windows compatible software package for creating Crestron touchpanel screen designs.

NOTE: VT Pro-e is required for the CNXTA Basic Touchpanel. The latest version of VT Pro-e can be obtained from the Downloads page (TOUCHPNL Library) of Crestron's website (<u>www.crestron.com</u>). New users are required to register in order to obtain access to the FTP site.

NOTE: There is no need to recreate the CNXTA basic touchpanel or SIMPL Windows program. Both are available from the Downloads page (EXAMPLES Library) of Crestron's website (<u>www.crestron.com</u>). Search for CNXTA.ZIP, which contains both the basic touchpanel and program.

CNXTA Basic Touchpanel

A basic touchpanel (similar to as shown below) is not required for CNXTA operation but allows testing, checking, and verifying of the telephone, audio, and message functions. The names of the viewport buttons and indicators correspond to the signal names of the SIMPL Windows CNXTA symbol.



CNXTA Symbol

The diagram below shows the CNXTA symbol in SIMPL Windows. The two tables following the diagram lists the inputs and outputs, respectively, and their functional descriptions.

NOTE: The DTMF input and output names of the CNXTA symbol have been combined for clarity. Refer to SIMPL Windows for the discreet inputs and outputs.

Detail View of the CNXTA Symbol in SIMPL Windows' Programming Manager



NOTE: All inputs listed in the following table require *DIGITAL* inputs unless noted otherwise.

CNXTA Symbol Input Descriptions		
INPUT(S)	FUNCTION(S)	
DTMF_1 to 9, 0	Generate standard DTMF 0 to 9 signals.	
DTMF_*, #	Generate standard DTMF * (star) and # (pound) signals.	
DTMF_A-D	Generate specialized signals A to D.	
Phone_en	Enables the CNXTA telephone functions. When active, the CNXTA is toggled from the audio-line functions. (Refer to Phone_F in the next table for related information.)	
Line_en	Enables CNXTA audio-line functions. When active, the CNXTA is toggled from telephone functions. This input is active by default.	
Audio_patch_on	Patches or connects the CNXTA audio lines (both audio in and audio out) to the telephone line. This allows bi-directional linking to the telephone line. Audio inputted to or recorded by the CNXTA may be played through the open telephone line. Telephone audio may be sent to an external amplifier or be recorded by the CNXTA. (Refer to Audio_patch_on_F in the next table for related information.)	
Audio_patch_off	Turns off the audio patch (or disconnects) the CNXTA audio lines (both audio in and audio out) from the telephone line.	
Off_hook	While the CNXTA audio-line functions are enabled, this input sets the audio lines to On-Line. While the CNXTA telephone functions are enabled, this input opens the telephone line to allow the CNXTA to dial out. (Refer to	
	Off hook F in the next table for related information.)	
On_hook	While the CNXTA audio-line functions are enabled, this input sets the audio lines to Off-Line. While the CNXTA telephone functions are enabled, this input	
	disconnects or "hangs-up" the CNXTA from the telephone line.	
Play	Activates the playing of a selected message. (Refer to Play_F in the next table for related information.)	
Record	Begins the recording of a new message from the audio input to the CNXTA. (Refer to Record_F in the next table for related information.)	
Stop	Stops the playing or the recording of a message.	
Mute	Cuts-off or mutes (volume level to 0%) the playback volume of a message as it is being played.	
Dial	Activates the CNXTA dial out function. The telephone number that is dialed is received through the Dialer input described below.	
Delete	Removes or erases a selected message.	
Message#	This <i>analog</i> input is the storage location reference number of the CNXTA stored messages. The CNXTA will locate and recall the specific message.	
Play_volume	This <i>analog</i> input adjusts the playback volume level. (Refer to Play_volume , also listed in the next table, for related information.)	
Dialer	Receives a telephone number string sent to the CNXTA. The number is dialed when the Dial signal described above is active.	

NOTE: All outputs listed in the following table are *DIGITAL* signals unless noted otherwise.

OUTPUT(S)	FUNCTION(S)	
DTMF_1 to 9, 0	Recognize standard DTMF 0 to 9 signals.	
DTMF_*, #	Recognize standard DTMF * (star) and # (pound) signals.	
DTMF_A-D	Recognize specialized signals A to D.	
Phone_F	Active while the CNXTA telephone functions are enabled. (Refer to Phone_en in the previous table for related information.)	
Audio_patch_on_F	Active while the CNXTA audio lines (both audio in and audio out) are patched (or connected to) the telephone line. (Refer to Audio_patch_on in the previous table for related information.)	
Off_hook_F	Active while the CNXTA has the telephone line "open" to allow the CNXTA to dial out. (Refer to Off_hook in the previous table for related information.)	
Play_F	Active while the CNXTA is playing a selected message. (Refer to Play in the previous table for related information.)	
Record_F	Active while the CNXTA is recording of a new message from the audio inputted to the CNXTA. (Refer to Record in the previous table for related information.)	
Ring_in	Active when the CNXTA is receiving an incoming ring.	
Ring_out	Active while the CNXTA is receiving a ring-back tone.	
Dial_tone	Active while the CNXTA is receiving a dial tone.	
Busy	Active while the CNXTA is receiving a busy signal when making an outgoing call.	
Message#	This <i>analog</i> output is the reference number of the currently selected message.	
Play_volume	This <i>analog</i> output provides user feedback indicating the playback volume level of a selected message. (Refer to Play_volume , also listed in the previous table, for related information.)	
Caller_ ID	Caller ID string that contains raw caller ID information. NOTE: A SIMPL+ Caller ID parser to support different caller ID output formats is available from the Downloads page (MACROS Library) of Crestron's website (www.crestron.com). Search for CNXTACID.ZIP.	

CNXTA Symbol Output Descriptions

CNXTA Basic Program

A basic CNXTA SIMPL program is shown as a block diagram on the next two pages. All signals noted by an \underline{A} are feedback signals to the touchpanel. Letters \underline{B} through \underline{M} (for clarity, \underline{I} is not used) show the interconnecting signals between symbols.

NOTE: Various signals shown in the block diagram have been combined for clarity and unused inputs or outputs are not shown. Refer to SIMPL Windows for the individual signal names.

NOTE: Inputs or outputs of symbols with a star (*) in the title have been rearranged for clarity. Refer to SIMPL Windows for the actual positions of the inputs or outputs.

CNXTA Basic SIMPL Program - Sheet 1 of 2



CNX Telephone Audio Interface Card

CNXTA Basic SIMPL Program - Sheet 2 of 2



Problem Solving

Troubleshooting

The table below provides corrective action for possible trouble situations. If further assistance is required, please contact a Crestron customer service representative.

CNXTA Troubleshooting

TROUBLE	POSSIBLE CAUSE(S)	CORRECTIVE ACTION
CNXTA does not function.	Circuit card is not properly seated in slot.	Verify CNXTA is properly inserted into CNX Control System slot per procedures in this Operations & Installation Guide.
	SIMPL Windows program error.	Verify the SIMPL Windows program.
	Hardware or software failure, hardware incom- patibility with soft- ware definitions, or programming error.	Verify that hardware configuration matches software configuration (i.e., card is in proper slot as defined by program). Poll the network (F4) via the Crestron Viewport.
CNXTA functions properly but feedback indicator(s) do(es) not illuminate.	Feedback signal names incorrect in SIMPL Windows program.	Verify SIMPL Windows program for feedback signal names.

Further Inquiries

If after reviewing this Operations & Installation Guide for the CNXTA, you cannot locate specific information or have questions, please take advantage of Crestron's award winning customer service team by calling:

- In the US and Canada, call Crestron's corporate headquarters at 1-888-CRESTRON [1-888-273-7876].
- In Europe, call Crestron International at +32-15-50-99-50.
- In Asia, call Crestron Asia at +852-2341-2016.
- In Latin America, call Crestron Latin America at +5255-5093-2160.
- In Australia and New Zealand, call Crestron Control Solutions at +61-2-9737-8203.

Return and Warranty Policies

Merchandise Returns / Repair Service

- 1. No merchandise may be returned for credit, exchange, or service without prior authorization from CRESTRON. To obtain warranty service for CRESTRON products, contact the factory and request an RMA (Return Merchandise Authorization) number. Enclose a note specifying the nature of the problem, name and phone number of contact person, RMA number, and return address.
- 2. Products may be returned for credit, exchange, or service with a CRESTRON Return Merchandise Authorization (RMA) number. Authorized returns must be shipped freight prepaid to CRESTRON, 6 Volvo Drive, Rockleigh, N.J., or its authorized subsidiaries, with RMA number clearly marked on the outside of all cartons. Shipments arriving freight collect or without an RMA number shall be subject to refusal. CRESTRON reserves the right in its sole and absolute discretion to charge a 15% restocking fee, plus shipping costs, on any products returned with an RMA.
- 3. Return freight charges following repair of items under warranty shall be paid by CRESTRON, shipping by standard ground carrier. In the event repairs are found to be non-warranty, return freight costs shall be paid by the purchaser.

CRESTRON Limited Warranty

CRESTRON ELECTRONICS, Inc. warrants its products to be free from manufacturing defects in materials and workmanship under normal use for a period of three (3) years from the date of purchase from CRESTRON, with the following exceptions: disk drives and any other moving or rotating mechanical parts, pan/tilt heads and power supplies are covered for a period of one (1) year; touchscreen display and overlay components are covered for 90 days; batteries and incandescent lamps are not covered.

This warranty extends to products purchased directly from CRESTRON or an authorized CRESTRON dealer. Purchasers should inquire of the dealer regarding the nature and extent of the dealer's warranty, if any.

CRESTRON shall not be liable to honor the terms of this warranty if the product has been used in any application other than that for which it was intended, or if it has been subjected to misuse, accidental damage, modification, or improper installation procedures. Furthermore, this warranty does not cover any product that has had the serial number altered, defaced, or removed.

This warranty shall be the sole and exclusive remedy to the original purchaser. In no event shall CRESTRON be liable for incidental or consequential damages of any kind (property or economic damages inclusive) arising from the sale or use of this equipment. CRESTRON is not liable for any claim made by a third party or made by the purchaser for a third party.

CRESTRON shall, at its option, repair or replace any product found defective, without charge for parts or labor. Repaired or replaced equipment and parts supplied under this warranty shall be covered only by the unexpired portion of the warranty.

Except as expressly set forth in this warranty, CRESTRON makes no other warranties, expressed or implied, nor authorizes any other party to offer any warranty, including any implied warranties of merchantability or fitness for a particular purpose. Any implied warranties that may be imposed by law are limited to the terms of this limited warranty. This warranty statement supercedes all previous warranties.

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Specifications subject to change without notice.